

Store Together.

UW Business Competiton 2014

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## Problem

The storage industry has remained relatively the unchanged since the 1950 s. We plan to disrupt this mutti-billion dollar industry by reaching to an existing and under-serviced market through our peer-to-peer business model. Thec urrent starage industry only permits rentinganentie storage unit. There is no flexibility in this system for someone who wants to storeone or two items, or only needs a storage spacefor a temporary period of time (i,e oneand a half weeks). As students we are familiar with thechallenges of finding storage for a limited timeat a reasonable price. There are additional challenges with transporting one's stuff to the storge if the persan lacks appropriate transportation, which oftenadds significantly to the cost of the whole process.


## Solution

Our solution is a senvice that connects people who need storage to those who have extra space around their houseorgarage. The outcome of is an affordable storage platform. How does it work? A user who needs space 'We call them" Fackers' since they are packing up their stuff) simply takes a photo of what they want to storeand uploads it to our website. They include how long they would like the item(s) stored and at what price they arewilling to pay. Once it has been uplaaded to our website users with extra space (We call them "Stashers" since they are stashing the items) can accept Packers offers simply by clicking a"Stash"button and emailing the Packer throughout site. Once the Stashers have made their offer the Packercan then chase the option that is best suited for them based on user reviews and the proximity of the Stasher. If these Packers are unable to move their stuff, they can also add a request for their items to be picked up at a pre negotiated additional cost. With Stash we want to createa peer-to peer-storage market that overcomes the challenges with the current system and offers a flexibleaffordable and easy to use solution.

To see our Beta site visit www.stashwith,me

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## Market

Self-Storage is a $\$ 22$ billion industry (based on us revenues 201 2) and is a robust industry with a stable strong demand. It is considered by Wall Street analy sts to be "recession resistant" based on analysis after the recession of 2008. The major corporations in the self-storage industry are Public Storage, Extra Space Storage, CubeSmart, Sovran Self Storage, and U-Haul International.

Self-storage facilities are well-used and in 2013,87,4\% of units were rented per facility. The average asking price for a $10^{\circ} \times 10^{\prime}$ unit is $\$ 115 / \mathrm{month}$ for non-climate controlled, and $\$ 146 /$ month for climate control. Nearly $10 \%$ of all American households right now are renting a self-storage unit. About $13 \%$ say they will rent for less than three months, $18 \%$ for three-six months, $18 \%$ for seven-twelve months, $22 \%$ for one-two years, and $30 \%$ for more than two years.


Stash is unique in the way that its senvice is structured. It ac tively connects the needs of the person looking for storage with those who may have the appropriate space. It does this by allowing both parties in the storage to advertise their need in pictures - the packers post pictures of their items; the stashers post pictures of theavailable space. First, this allows customers of stash to storeas littleas a box and pay only for the space required for it. Second, Stashenables the person with the storage space to be able use his/her space to store various items from different people. This way Stash creates value for both parties in the peer-to-peer storage model. In short, we connect need with supply in a simple easy to user interface. The customergets to choose his price and the transport problem is solved.

## GO TO MARKETING STRATEGY

Ourfirst major milestone will be to release our beta and begina grassroots style marketing campaign. Our Beta will consist of our minimum viable product, Stashers that we predetermined as safeto mitigate risk, and will take place in the zip code 98105, This zip code encompasses the University District. We believe the student community is a good tamet and test market to bunchour beta version. Why? We have done extensive research in many different demographics in Seattle, Young adults were more likely to adopt this technological service first, and were the ones to understand its functionality, Moreaver, college students move fequently, and are in need of short-term storage and micro-storage, two things are company offers better than any storage unit facility, To beromea Stasher, wewill do extensive reviews of the person and their space, to mitigateany risk. After we runour beta and receive feedback, we will implement any changes and attempt to launch before summer break.


## MITKGATING RISK

Risk of stolen ordamaged items is a huge concern of our company. To mitigatethis risk, we will do background checks an any Stashers those storing other's goods) and do ourown due diligence of cheeking out their space beforeallowing them to store. Wie will also have people review others after each transaction is completely, This way if Stephaniedamages Petunia's guitar, shecan review Stephanie, and we will terminate her profileand never albw her to access our site again. This will also help with positive reviews. If someone has a positive review on our site, peoplewill be more likely to trust him or her in storing their belongings. Wearealso looking into offering an insurance program for any damaged or stakn tems. Once we have that in place, we will charge everyonea smallfee, and be able ta fully refund any item that is last or stolen. This will even havean additional revenue stream for thecompany. This will be the first thing we implement when wereceive funding.

## Adding Features

In the futurewe would like ta offer a tier senvice model. For example the first tier could simply be starage, the second could be starage, insurance, and boxes, the third could be storage, insurance, boxes, and moving senvices. The boxes weare interested in getting are reusable bins, sim ilar to what Amazonfresh uses with our logoon them. To begin and end the payment process, we are interested in implementing a bump feature sa that bath parties initiatethe payment process. We are also going to implement a community support section of ourwebsite where customers can leave feedback and help each other. A nother idea we had was to havea recommended price meter based on how much the same items in their area have been stored for.
 are advertising, marketing insurance, and PR. Due to two of Stash's founders being front and back end developers, all of the The primary reason the cash flow is projected to be positive in the first year is due to low cost projections. Main cost elements production, we will gain understanding of what the customer retention rate is. our product. The customer growth curve was constructed based on theactuals received. As we move into the beta phase of reached out to potential customers, in our target market by talking to them on UW Seattle Campus, to gage their interest in


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## Traction



Trademark
Won Startup Weekend

## Team

Katie Fraser (Team Lead) is an entrepreneurship and marketing undergrad at the UW. Katiejoined the team when the idsa of peer-to-peer storage wan in Startup weekendlast summer. She knew this idea was a winner, and quickly got a tearn together - thase who wanted to stay an fram startup weekend and others to help executethe idea. Katie is a member of both the Entrepreneur Hanors Program and NASA Space Grant Scholar program, and thas had her fair share of business experierce. Last summer she interned at the SURF Incubatorwith Saltbox; as their marketing intern. She has also started her cowncompany called Faratic Apparel Northwest in 2013.

Sharath Udupa (Backend Developer) at Stash with responsibility for the design anchitecture and user experience of the product. He has over 10 years of experienceworking on Web, ERP, and Networking and Business Intelligence products at Cisco Systems and Microsoft Corp.

Chad Robischon (Marketing and Social) Graduated from the University of Washington in 2012. He now warks for the Microsoft Store and runs a multimediacompany called 4th and State. He has been involved with xidea production for 11 years and has intemed with Samuel Goldwyn Films and the History Channel. At Stash, Chad is incharge of all market research, collateral, social media presence, customer feedtack, and advertising. In the early stages of the company he alsa helped map out the User Experience for the website

## Chris Goolsbee (Operations and Analytics)

Chris grew up in Reno, Mevada where heobtained a Bachelors of Science in Business Administration at the University of Nevada, Reno (2010). Hedesired to obtain leadership experience by joining the Mevada Air National Guard, in 2010, where he senves as a purchasing agent and contracting specialist. Chris then followed his passion ta learnabout onganizational efficiency by obtaining a Masters of Arts degree in Economics (2013) while working as a healthcare business analyst, Chris has rexently moved to Seattle where he is now looking
for work as a business analyst in the greater Seattlearea while looking to build Stash into a full time occupation.

## Aaron Goff (Marketing and Social)

is a rexent University of V佁shingtongraduateand now works at the University of Puget Sound where he is currently a Developer for the Enterprise Information Senvices team. At Stash, he is responsiblefor the web development, searchengine optimization, and averall web preserce of the company. With over 6 years experienceactively developing web applications and designing databases, Aaron is fully equipped with the necessary skills to turnaconcept into a reality:

## Robert Sanders (Brand and Design)

with responsibilities like Brand development, Print design and UX/UI Design. Healso senves as the Co-founder and is invalved with product planning. Prior to joining Stash, Babert worked in IT at Microsoft. Healso has beenworking in Design and technology for 5 years. In 2009 he went to South Puget Saund CC for Associate's Degree He plans an returning ta finish degree in Interaction Design.

